

File Name

4-01A Placing Objects and Lighting

4-02A Presentation View

4-03A Slide Show

5-01A Create Glass Shelf

5-01B Install Glass Shelf

5-01C Install Wood Component

5-01D Install Display Cubes

5-01E Install Display Doors

6-01A Display Part Editor

6-01B Downloads

7-01A Shape Manager Introduction

7-01B Shape Manager Drafting Information

7-01C 45 Degrees

7-01D Ball

7-01E Round Over

7-01F Round Over Modified

7-01G CMT Tool

7-01H Speaker Template

7-01I Bead

7-01J DXF Files

7-01K Asymmetrical

7-01L 22 1/2 Degree

7-02A Part Editor Introduction

7-02B Part Editor Activate and Description

7-02C Arched Toe

7-02D Random Cuts

7-02E Create Pattern

7-02F Remove Part Editor Cuts

7-03A Constraint Manager

Description

Installing objects in a room

Creating photorealistic jpg images of a room by adjusting light intensity and texture sheen

Develop a slide show using saved graphic images

Using Display Part Editor to transform a textured object into a glass shelf

Installing, copying and moving a Display Object

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Overview

Downloading 3d images from the internet

Introduction to the Shape Manager

Basic information on drawing tools

Create a tool with a 45 degree profile

Create a tool for a ball shaped profile

Create a tool for a round over profile

Create a tool for a modified round over profile

Draw a tool profile using dimensional information from a manufacturer's profile

Create a hole pattern and save it as a pattern for future use in a cabinet or on a part

Create a bead profile

Import DXF files into the Shape Manager

Using asymmetrical tools for the MDF Door Designer

Create a 22 1/2 degree v-shaped tool profile

Introduction to the Part Editor

Further description of the Part Editor

Create an arched cutout in a Toe Kick

Use drawing tools to create shapes that are not simple geometric shapes

Creating a shelf pin pattern to be used without an installed shelf

How to undo or remove Part Editor edits

Introduction to the Constraint Manager

7-04A Fillets and Chamfers	Creating fillets and chamfers in the Part Editor
7-04B Table Top and Apron	Using the Part Editor to create a circular shape
7-04C Octagon Top	How to use the Part Editor to create an octagon
7-04D Part Editor Tool Path Description	Applying profiles to edges
7-04G Speaker	Applying the speaker pattern created with the Shape Manager
7-04H Door Trim	Creating trim for an arched door
7-04I Bun Foot	How to create a component from scratch
8-01A Line Drawing Editor - Custom Layout	Generate drawings from the Custom Layout Editor
8-01B Room Options	Cabinet numbers and additional basics
8-01C Countertops	Extract a countertop for drawings
8-01D 3D Room	Presenting drawings in 3d
8-01E Elevation View	Elevation drawings
8-01F Extract Cabinets	Start drawings for cabinets from the Custom Layout
8-02A Line Drawing Editor - Cabinets	Creating various drawings of cabinets - Orthographic, 3d and part detail
8-02B Elevation View 2	Cabinet numbers on elevation view
8-02C Leaders-Tables-Notes	Adding leaders, tables and notes to drawings